

# **Scenario-Based Black-Box Testing in COSMIC-FFP**



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# ***Agenda***

- ***Introduction***
- ***COSMIC-FFP Measurement Method***
- ***Scenario-Based Testing***
- ***Using Entropy for assigning priorities to test cases***
- ***Discussion and Next Steps***

# ***Introduction***

- ☞ *At SMEF 2004, papers were presented on :*
  - *Functional sizing with COSMIC-FFP*
  - *Functional Complexity measurement with Entropy concepts.*
  
- *Both types of measurement methods share significant similarities & some differences*
  - ☞ *Presented at **IWSM 2004** in Berlin*

# ***Introduction***

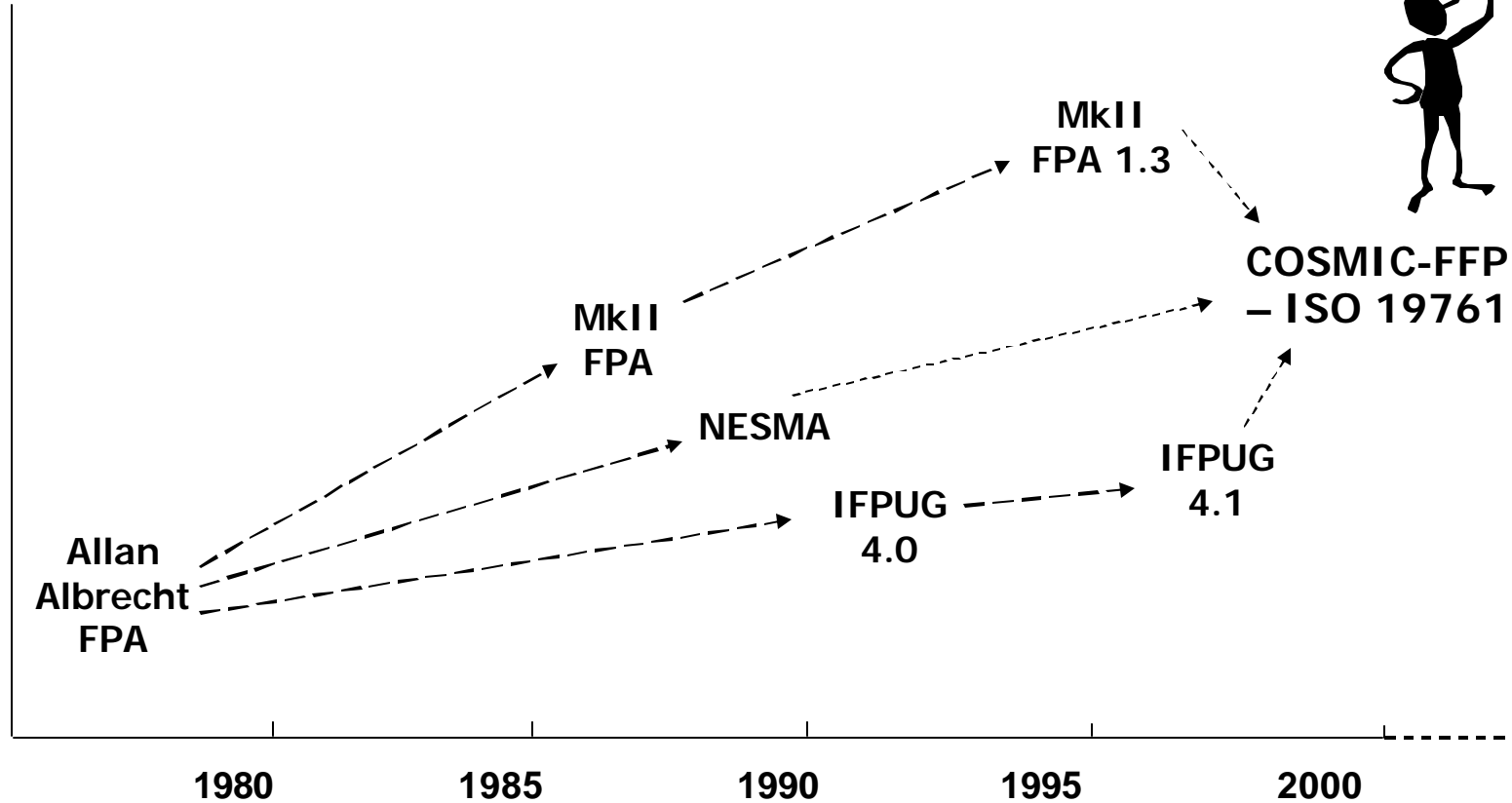
- *Functional complexity and Entropy are playing a significant role in testing – in general*
- *Introducing Entropy in software testing strategies could be of interest.*
- *In this presentation we investigate a contribution of COSMIC-FFP in introducing testing strategies and in leveraging the benefits of using Entropy concepts to assign priorities to test cases.*

# ***Context 1***

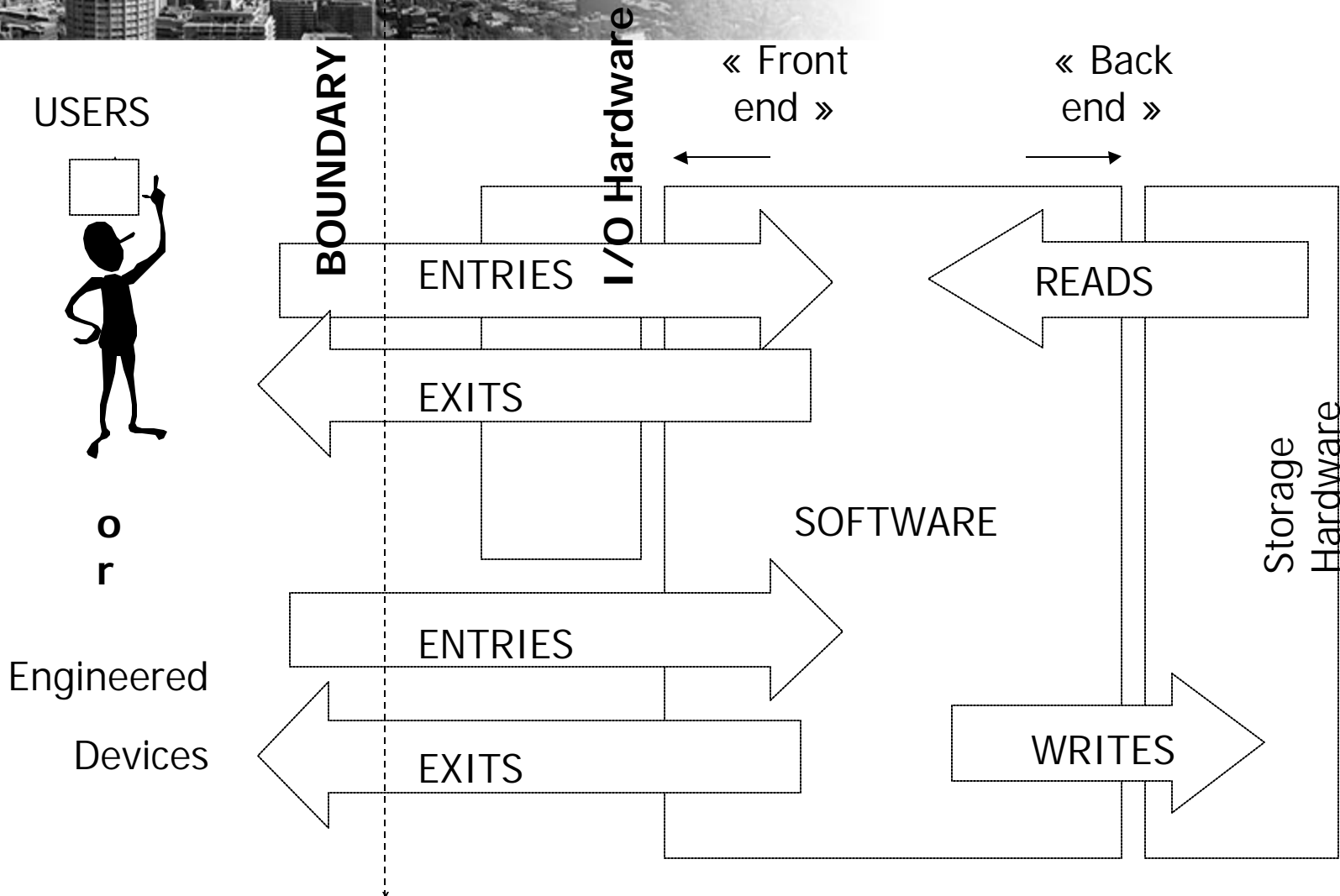
- ☞ Software Engineering: A discipline for the systematic production and maintenance of large and complex software systems***
  
- ☞ Software Measurement: a mechanism to provide feedback on software quality***



# ***COSMIC-FFP Measurement Method***



# COSMIC-FFP Measurement Method



## Context 2

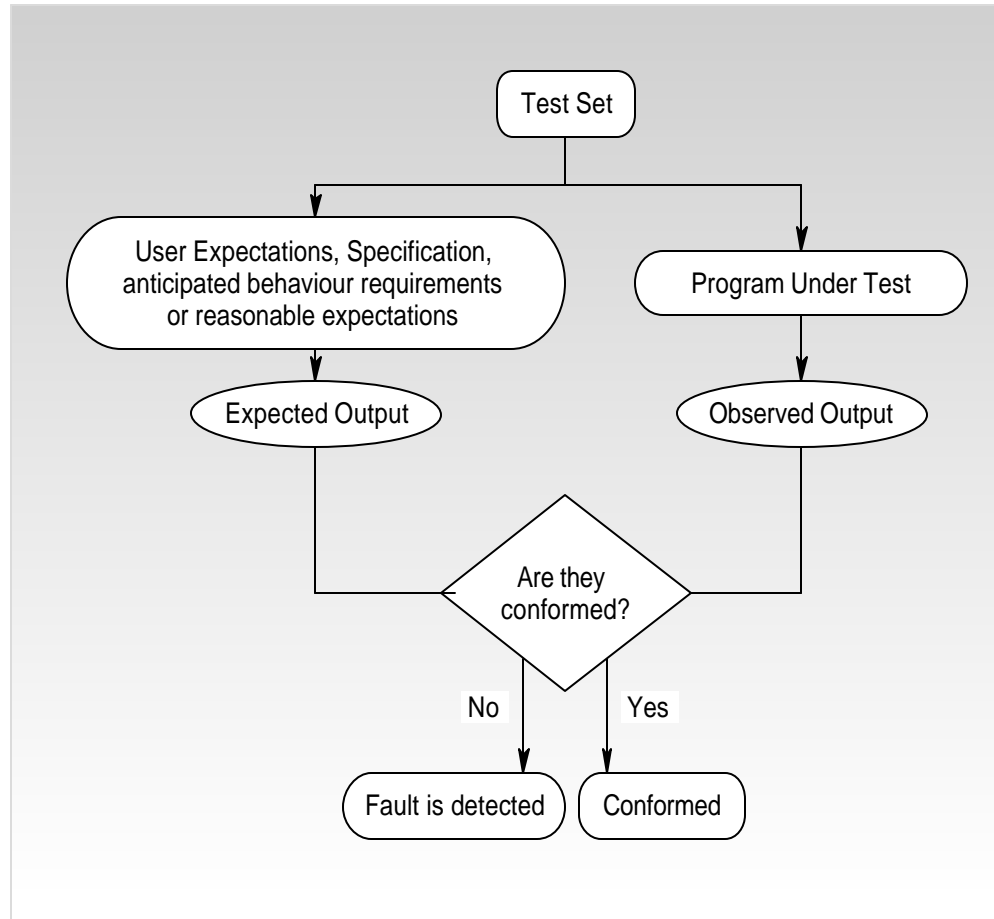


**Testing:** Software testing consists of the dynamic verification of the behaviour of a program on a finite set of test cases, suitably selected from the usually infinite executions domain, against the specified expected behaviour

(SWEBOK definition – ISO TR 19759)



# « Expected » means:



Oracle Methodology



## Context 2

### *Types of Testing:*

#### **Black-box:**

- ☞ *test cases are generated and executed from the specification of the required functionality at defined interfaces*

#### **White-box:**

- ☞ *test suite is generated from the implemented structures*

#### **Gray-box:**

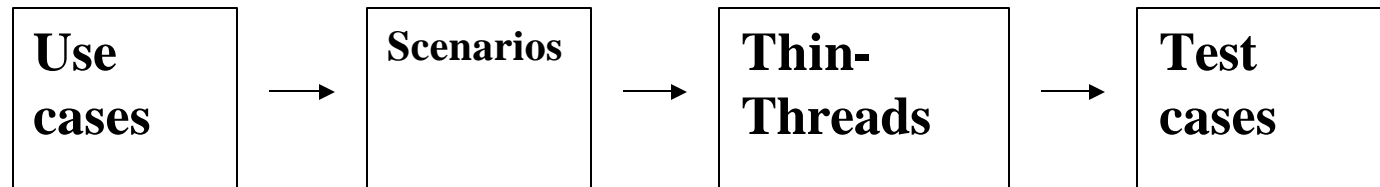
- ☞ *the modular structure of the implementation is known but not the details of the programs within each component*

# ***Scenario-Based Testing***

- *Scenario based testing is a typical black box testing methodology at the system level*
- *Scenarios depict the sequence of executions of the system, and the test cases can be derived from the use-case model and its corresponding UML diagrams*



# ***Related Work on Scenario-Based Testing***



**Use Case:** is defined as a collection of related scenarios that describes actors and operations in a system

**Scenario:** a specific sequence of actions and interactions between actors and the system

**Thin Thread:** is a minimum usage scenario in a software system. The execution of a thin thread demonstrates that a method performs a specified function



# ***COSMIC-FFP and Scenarios***

<b>COSMIC-FFP Concepts</b>	<b>Related UML Concepts</b>
<b>Boundary</b>	<b>Use case diagram</b>
<b>User</b>	<b>Actor</b>
<b>Functional process</b>	<b>Use case</b>
<b>Data movement</b>	<b>Operation (message)</b>
<b>Data group</b>	<b>Class</b>
<b>Data attribute</b>	<b>Class attribute</b>

*COSMIC-FFP Concepts and their related UML concepts*

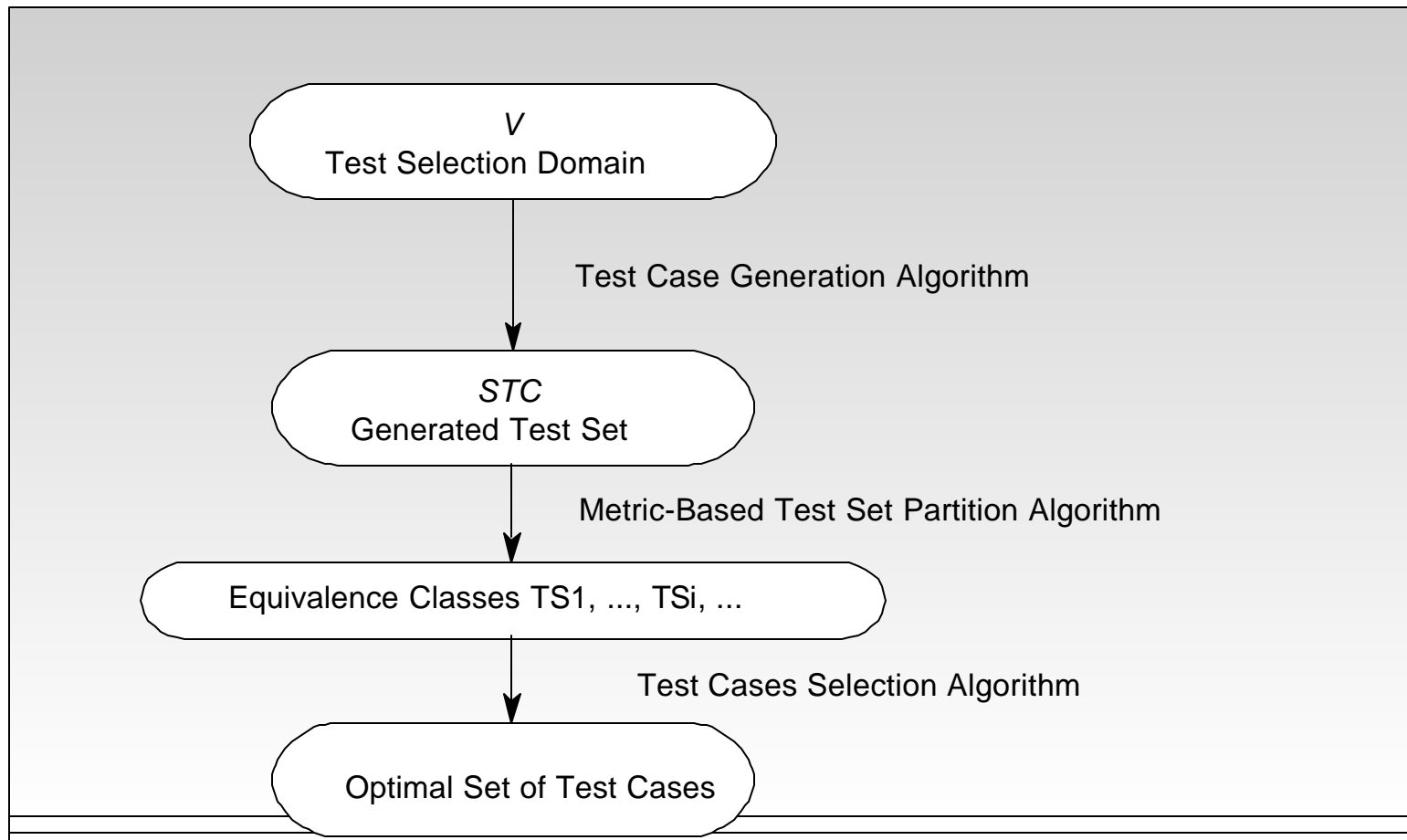


# ***Scenario-Based Testing with COSMIC-FFP***

## ➤ **Goals:**

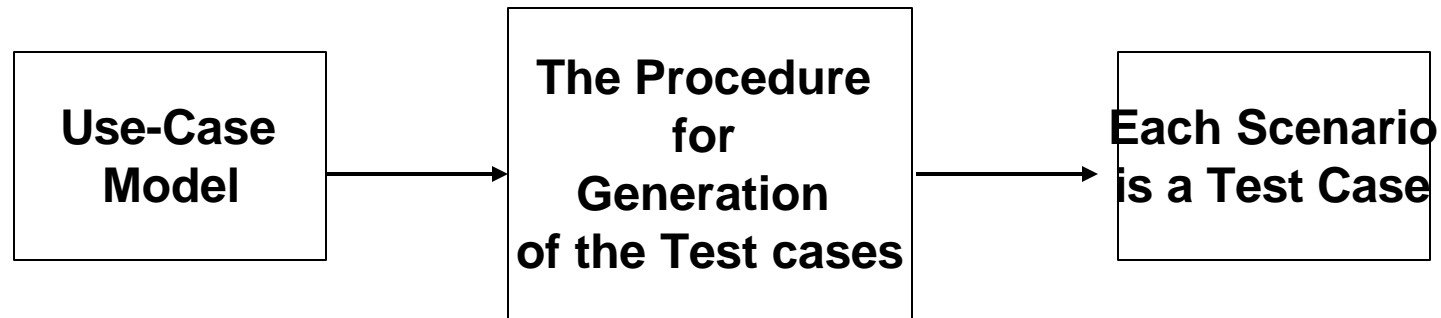
- *Reduce the number of test cases while keeping the highest fault coverage within the budgetary constraints*
- **Fault coverage:** *The power of a test cases generation technique to detect faults in an implementation*

# ***Our Testing Approach***





# ***Test Case Generation***



- *A test case is mapping the scenarios to a sequence of events in time (or data movements in COSMIC-FFP)*



## ***Metric-Based Test Case Partitioning Algorithm***

Precondition :{  $STC \neq \emptyset \wedge \epsilon_{max} > 0 \wedge \forall i \cdot TS_i = \emptyset$  }

-sets  $\epsilon_{max}$  (predefined value based on experimental work)

While  $STC \neq \emptyset$  {

- selects the longest test case  $t$  in set  $STC$

-sets  $\epsilon$  to 0

- moves  $t$  from the set  $STC$  to the set  $TS_i$

While (  $STC \neq \emptyset \wedge ( \epsilon < \epsilon_{max} )$  ) {

-chooses a test case  $t$  in set  $STC$  whose distance to the set  $TS_i$  is minimum in order to put similar test cases into one equivalence class

-sets  $\epsilon$  to *the* distance between  $t$  and  $TS_i$

-if  $\epsilon < \epsilon_{max}$  then moves  $t$  from  $STC$  to set  $TS_i$

} // equivalence class  $TS_i$  is created

$i=i+1$ ;}



# ***Distance between Test Cases***

☞ ***Distance between two test cases t1 and t2 is:***

$$td ( t1, t2 ) = \text{similarity} ( t1 , t2 ) * \text{dissimilarity} ( t1 , t2 ) * e ^ I$$

*Where:*

☞  $I = -(\text{length} (t1)/\text{length} (ts))$

☞ ***The similarity (t1 , t2) = 2 (- length (LCP ( t1, t2) )*** where LCP is the longest common prefix of the two test cases. The range of the similarity measure is between 0 and 1

☞ ***The dissimilarity*** measure between two test cases t1 and t2 is calculated as the number of elementary transformations that are minimally needed to transform the string (t1/LCP ( t1, t2)) into the string (t2/ (LCP ( t1, t2))



## ***Distance between Test Cases (Example)***

- ☞ *The distance between the following two test cases:  
 $e1.e2.e3.e4.e1$  and  $e1.e1.e1.e2.e1 = \frac{1}{2} * 3 * e^{-1}$*
- ☞ *The distance formula  $td(t1, t2)$  indicates that the greater the distance you have between two test cases the more they will differ from each other*



## ***Priority of Test Cases***

- In our approach, the Entropy-based functional complexity measure (FC) is used to prioritize the test cases.
- The formula that is used to calculate the functional complexity is as follows:
 
$$FC = - \sum_{i=1}^n (f_i / NE) \log_2 (f_i / NE)$$
- More and diverse functionality of the system would lead to bigger portion of the system involved in that usage.
- The entropy calculated on a sequence of events abstracting a scenario quantifies the average information interchange for a given usage of the system.



## ***Functional Complexity (FC) of a Test Case***

- ☞ FC is calculated on a sequence of events:  
abstracting a scenario quantifies the average  
information interchange for a given usage of the  
system*
  - Example: FC of sequence (e1.e2.e3.e4.e1) for e1 has a higher  
average information content than sequence (e1.e1.e1.e2.e1)*
  - It is then more complex than another and it will have greater  
priority than the second test case*
    - ☞ Eg. more system usage*



# ***Test Selection Algorithm***

***For all non-empty equivalent classes  $TS_i$***

***Step 1.*** Choose the highest priority test case from the equivalence class  $TS_i$ ;

***Step 2.*** Add the chosen test case to the Optimal Set and remove it from the equivalence class  $TS_i$ ;

***Step 3.*** Increase the total testing cost in  $C$

*If (The total testing cost exceeds a given budget  $C_{max}$ )*

***End the algorithm***

***End For***



# **Conclusion**

- *COSMIC-FFP method was extended for testing purposes by combining the functions measured by the COSMIC-FFP measurement procedure with the black box testing strategy*
- *Applicability of using Entropy measurement with COSMIC-FFP for assigning priorities to test cases*



## ***Future Work Directions***

- **Apply this testing strategy into case studies**
  - Will facilitate implementation in industry
  
- **Entropy is used in Reliability Estimation:**
  - Investigate the use of COSMIC-FFP for the ‘reliability estimation’ of the software





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***Thank You !***

***Questions?***