



The Emerging Consensus on the Software Engineering Body of Knowledge

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CUSE

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Corporate Support by:















National Research Council Canada Conseil national de recherches Canada







Project managed by:





Presentation Plan

Project background

- Project objectives, audiences and plan
- Content of the Guide
- Next steps
- Research Issues

Key Issues

- Groups and individuals:
 - Different views of software engineering
- Universities:
 - Offering undergraduate degrees in Software Engineering, outside of traditional Engineering Departments
 - Limited consistency across curriculum
 - Different accreditation groups (Canada:CIPS and CCPE)
- Increased interest in the establishment of a profession

Market Trends - Examples

Texas Board of Engineers:

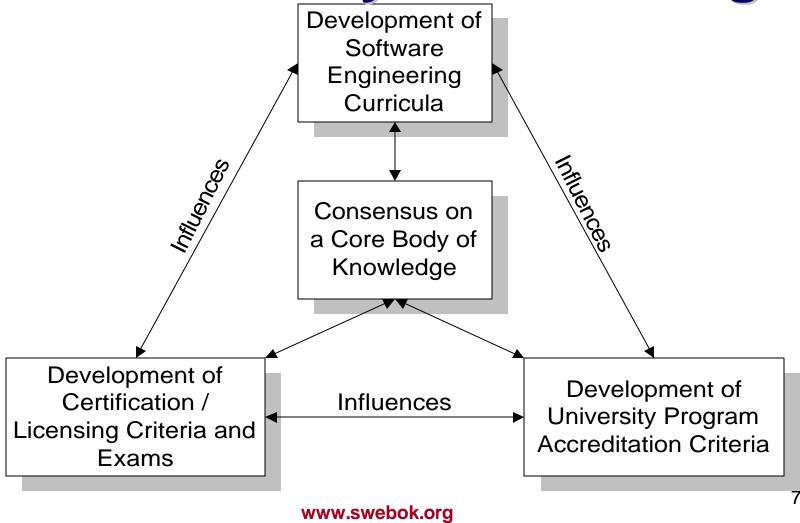
- Decision to license software engineers: a strategy with significant impact on:
 - industry (e.g. mobility of staff & training)
 - universities
 - policy bodies
 - individuals
 - (+ engineering boards in Canada and universities)

What is Software Engineering?

• IEEE 610.12:

- "(1) The application of a systematic, disciplined, quantifiable approach to the development, operation, and maintenance of software; that is, the application of engineering to software.
- (2) The study of approaches as in (1)."

Key Interrelationships for a Core Body of Knowledge



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Project Objectives

- Promote a consistent view of software engineering worldwide
- Clarify the place of, and set the boundary of, software engineering with respect to other disciplines
- Characterize the contents of the Software Engineering Body of Knowledge - SWEBOK
- Provide a topical access to the Software Engineering Body of Knowledge
- Provide a foundation for curriculum development and individual certification and licensing material

Intended Audiences

- Public and private organizations
- Practicing software engineers
- Makers of public policy
- Professional societies
- Software engineering students
- Educators and trainers

What Are we Not Trying to Accomplish?

- Not an all-inclusive description of the sum of knowledge in the field
- Not all categories of knowledge
- Not a curriculum development effort

Categories of Knowledge in the SWEBOK

Specialized

Generally Accepted

Advanced and Research

Focus of the SWEBOK Guide

Generally Accepted

- «Applies to most projects, most of the time, and widespread consensus validates its value and effectiveness»
 - Project Management Institute

Bachelor + 4 years of experience

IEEE and ACM strategies

• IEEE-CS:

- initial focus on generally accepted
- strategy with intermediate deliverables
- contributions to the maturation and consensus building

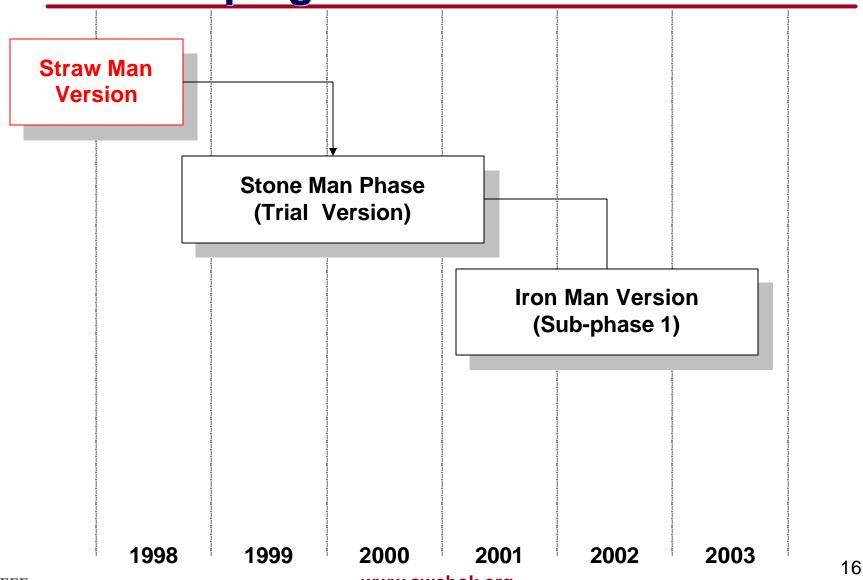
• ACM:

- opposition to licensing
 - withdrawal from joint efforts with IEEE-CS
 - concerns: limited to specialized knowledge

Three Underlying Principles of the Project

- Transparency: the development process is itself published and fully documented
- Consensus-building: the development process is designed to build, over time, consensus in industry, among professional societies and standards-setting bodies and in academia
 - Consensus does not equal Unanimity!
- Available free on the web

A Three-Phase Approach for Developing the Guide to the SWEBOK



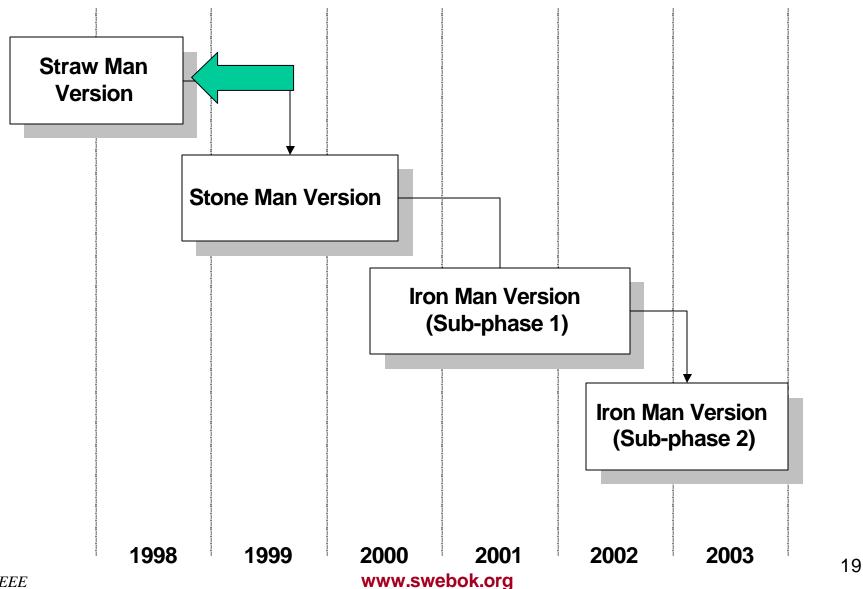
Project Team

- Editorial team
- Industrial Advisory Board
- Knowledge Area Specialists
- A very large international group of Reviewers

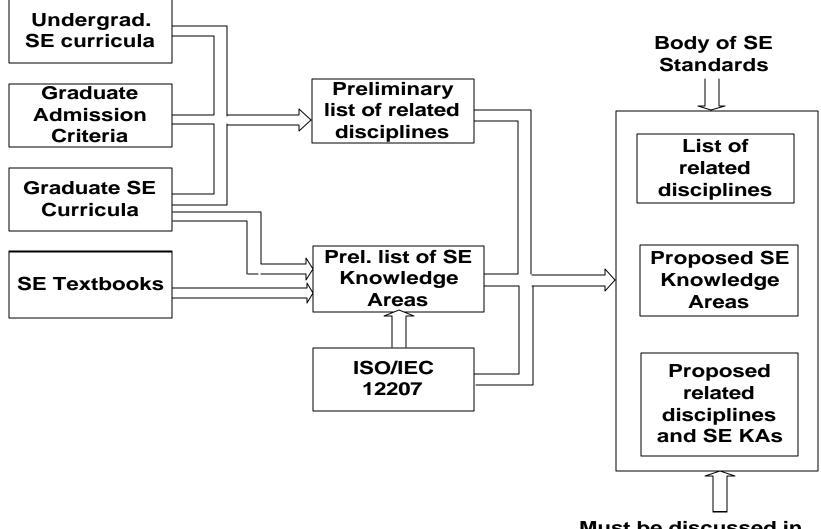
Editorial Team

- Project "Champion":
 - Leonard Tripp, 1999 President, IEEE Computer Society
- Executive Editors:
 - Alain Abran, UQAM
 - James W. Moore, The MITRE Corp.
- Editors:
 - Pierre Bourque, UQAM
 - Robert Dupuis, UQAM

A Three-Phase Approach for **Developing the Guide to the SWEBOK**



Strawman: Process



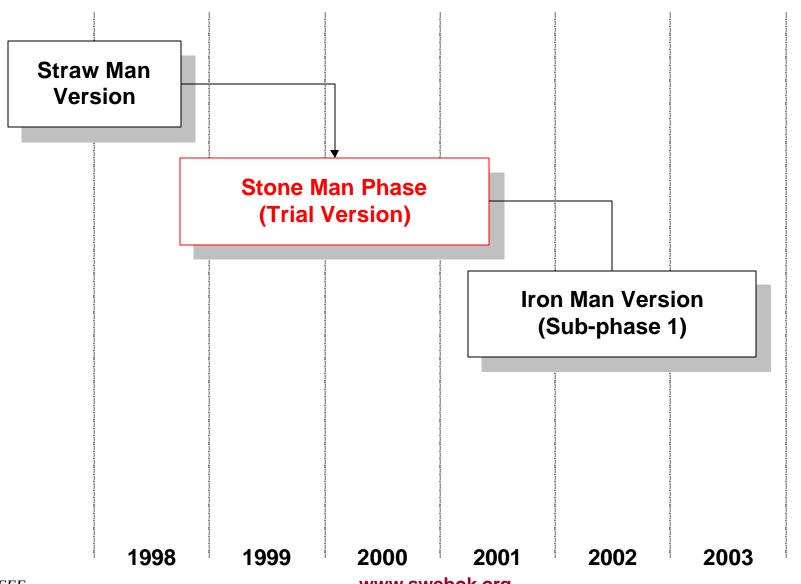
Must be discussed in general SE textbooks

Must be specifically adapted to SE

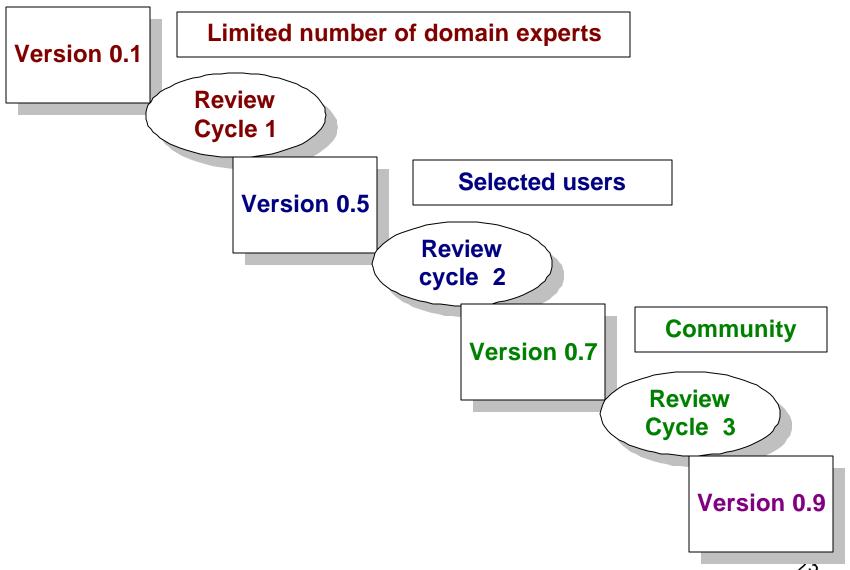
Knowledge Area Specialists

- Bertolino, Istituto Elaborazione Informazione, CNR, Italy
- Bollinger, MITRE, USA, Martin & Gabrini, UQAM
- Carrington, Queensland University, Australia
- El Emam, National Research Council, Canada
- MacDonell, University of Otago, New-Zealand
- Sawyer & Kotonya, Lancaster University, UK
- Scott, Lawrence Livermore National Lab., USA
- Tremblay, UQAM, Canada
- Pigoski, USA
- Wallace & Reeker, NIST, USA

A Three-Phase Approach for **Developing the Guide to the SWEBOK**



Phase 2: Stone Man Review Process



Stone Man Review Process

- Transparency and consensus-building
 - All intermediate versions of documents are published and archived on www.swebok.org
 - All comments are made public as well as the identity of the reviewers
 - Detailed comment disposition reports are produced for Review Cycle 2 and 3

Data on reviewers

Version 0,1: 33

Version 0,5: 195

Version 0,7: 378

+ ISO reviews from 5 countries

Geographic Distribution of Reviewers

• USA: 55%

• Europe: 18%

90 reviewers from 25 countries

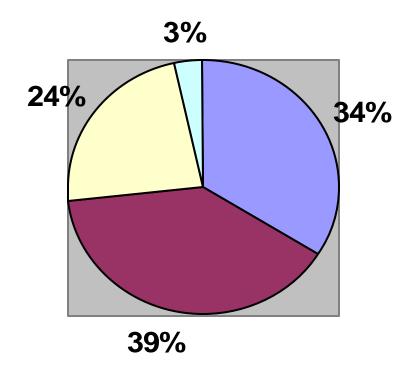
• Canada: 10%

Australia: 5%

Asia: 5%

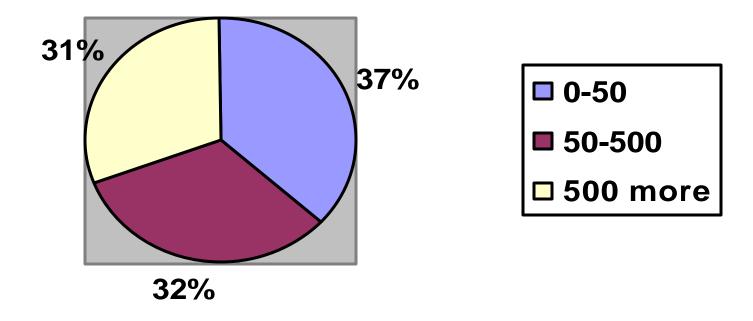
Latin America: 4%

Education of Reviewers





Organizations of Reviewers (no. of employees)

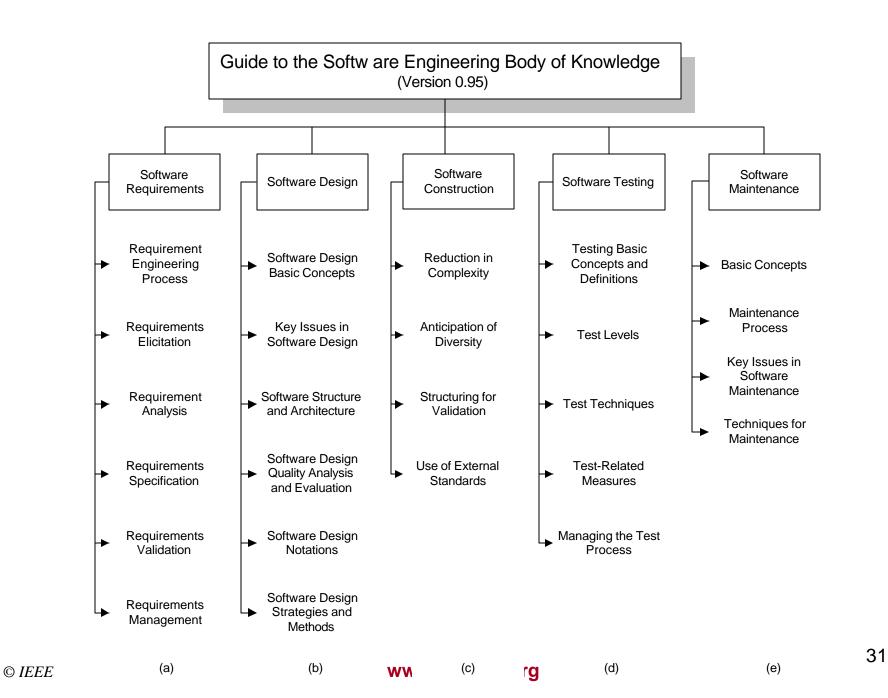


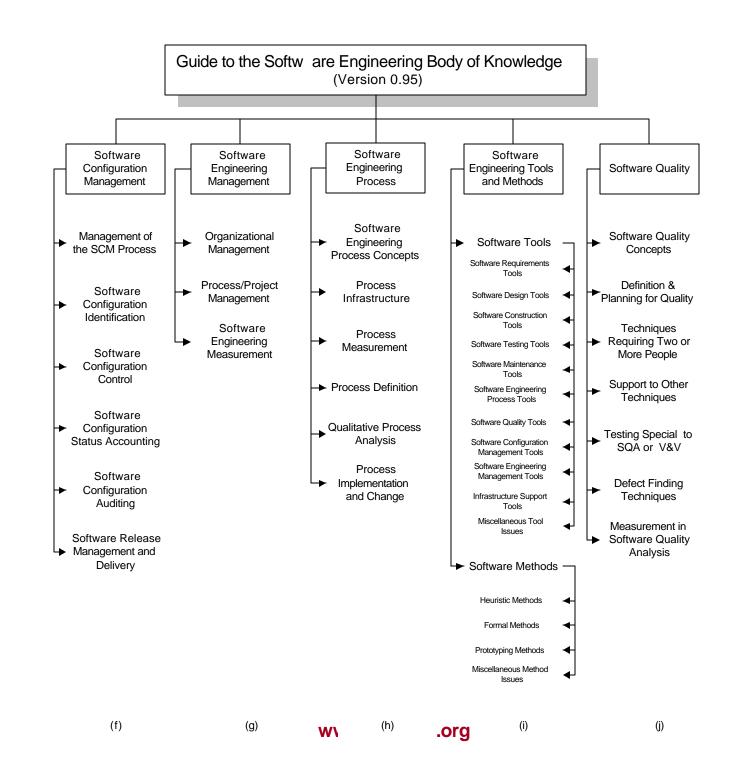
Project Overview Presentation Plan

- Project background
- Project scope, objectives, audience and plan
- Contents of the Guide
- How you can leverage the Guide within your organization
- Conclusion

Stone Man Deliverables:

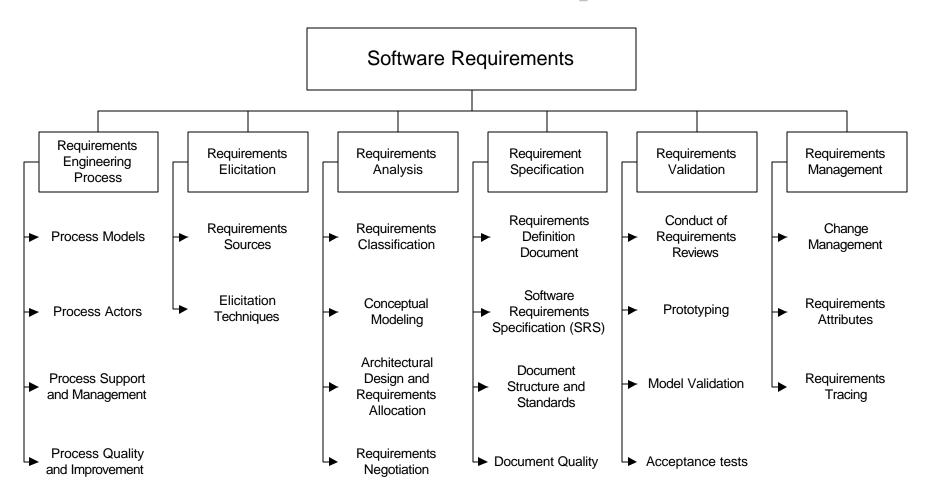
- Consensus on a list of Knowledge Areas
- Consensus on a list of topics and relevant reference materials for each Knowledge Area
- Consensus on a list of Related Disciplines



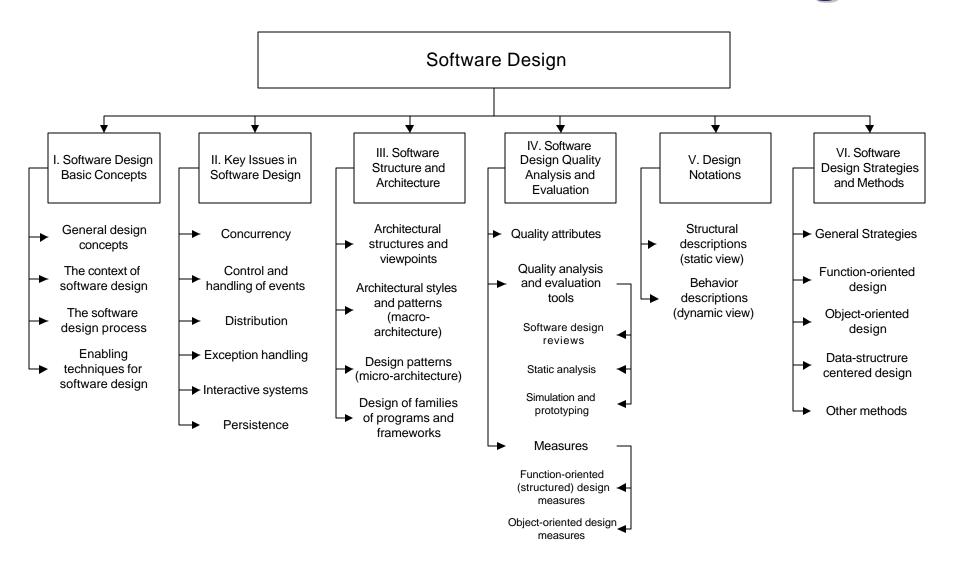


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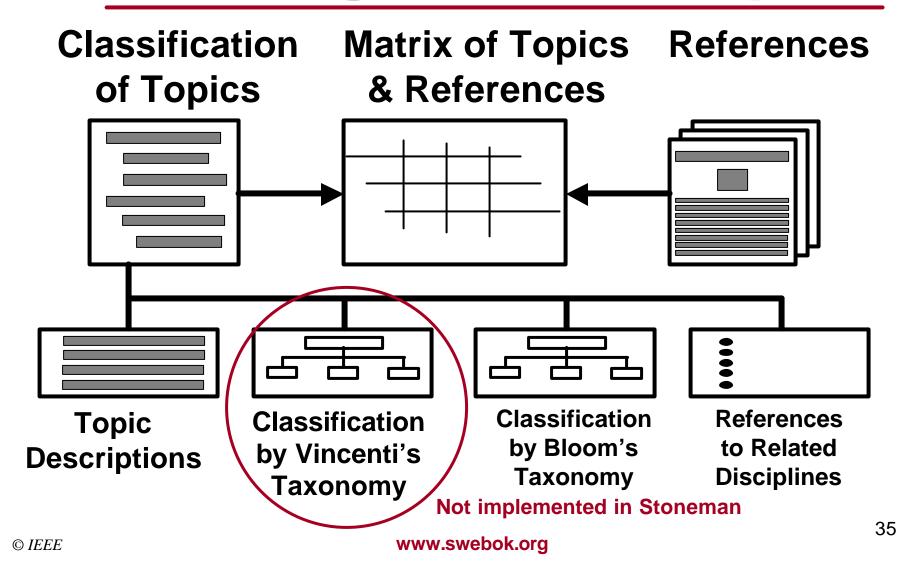
Software Requirements



Software Design



Knowledge Area Description



Related Disciplines

- Software Requirements
- Software Design
- Software Construction
- Software Testing
- Software Maintenance
- Software Configuration Management
- Software Eng. Management
- Software Eng. Tools & Methods
- Software Engineering Process
- Software Quality

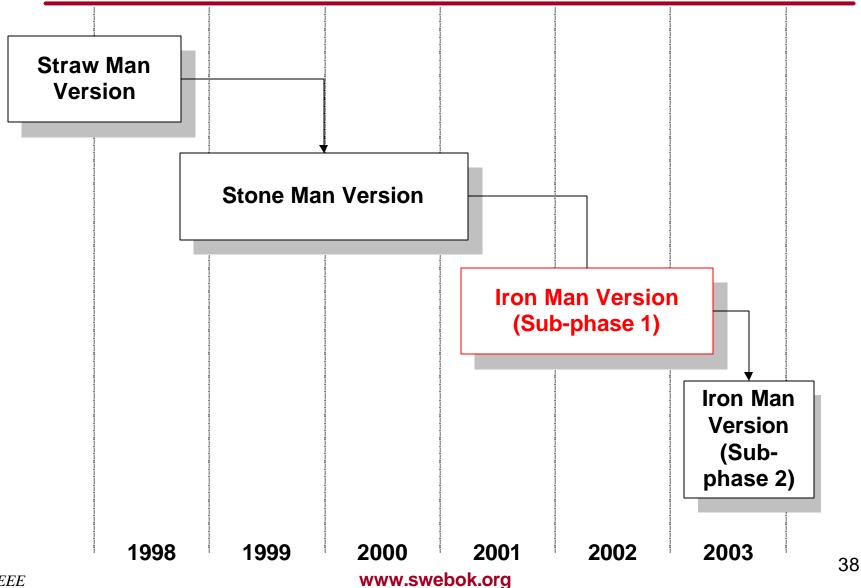
Related Disciplines

- Computer Science (CC2001)
- Mathematics (CC2001)
- Project Management (PMBOK)
- Computer Engineering
- Cognitive Sciences and Human Factors
- Systems Engineering
- Management and Management Science

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Collection of feedback from:

• Education:

- Curriculum design/evaluation
- Program accreditation
- Course design/evaluation
- Internal training, corporate universities

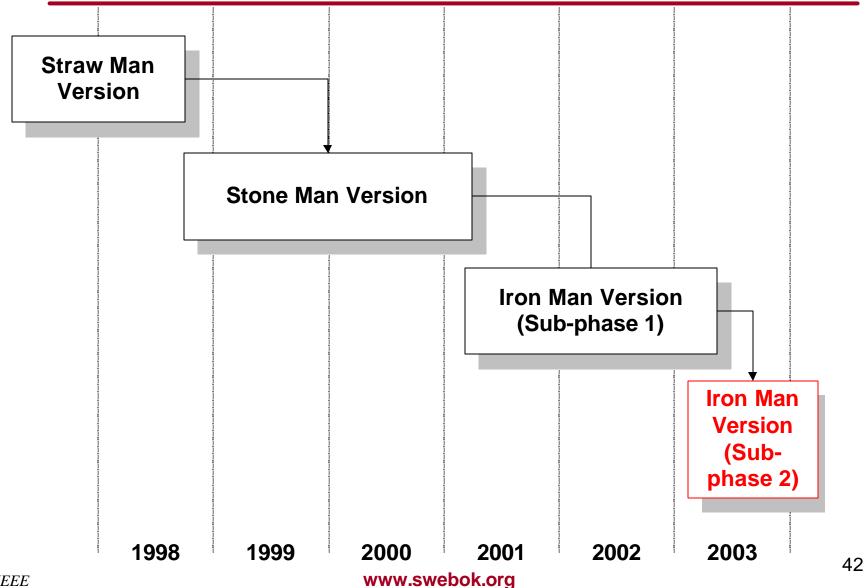
Collection of feedback from:

- Industry & Government
 - job description
 - hiring
 - staffing of projects
 - career planning
 - contracting

Collection of feedback from:

- Policy organisations
 - Licensing & Certification
 - licensing exam questions
 - study material
 - in software engineering and other IT fields
 - could be on subsets of Knowledge Areas
 - R & D agencies: strategies for increasing engineering maturity of the domain

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SWEBOK & Research Issues

The Engineering of:

- Software Requirements
- Software Design
- Software Construction
- Software Testing
- Software Maintenance
- Software Quality
- Software Eng. Management
- Software Eng. Tools & Methods
- Software Engineering Process
- Software Configuration Management

Concluding Remarks

- Software Engineering: The application of a systematic, disciplined, quantifiable approach to the development, operation, and maintenance of software; that is, the application of engineering to software
 - IEEE 610.12
- Strengthening the Engineering Knowledge within this new discipline is required for a rapid maturation, and significant contribution to the Canadian software industry

www.swebok.org